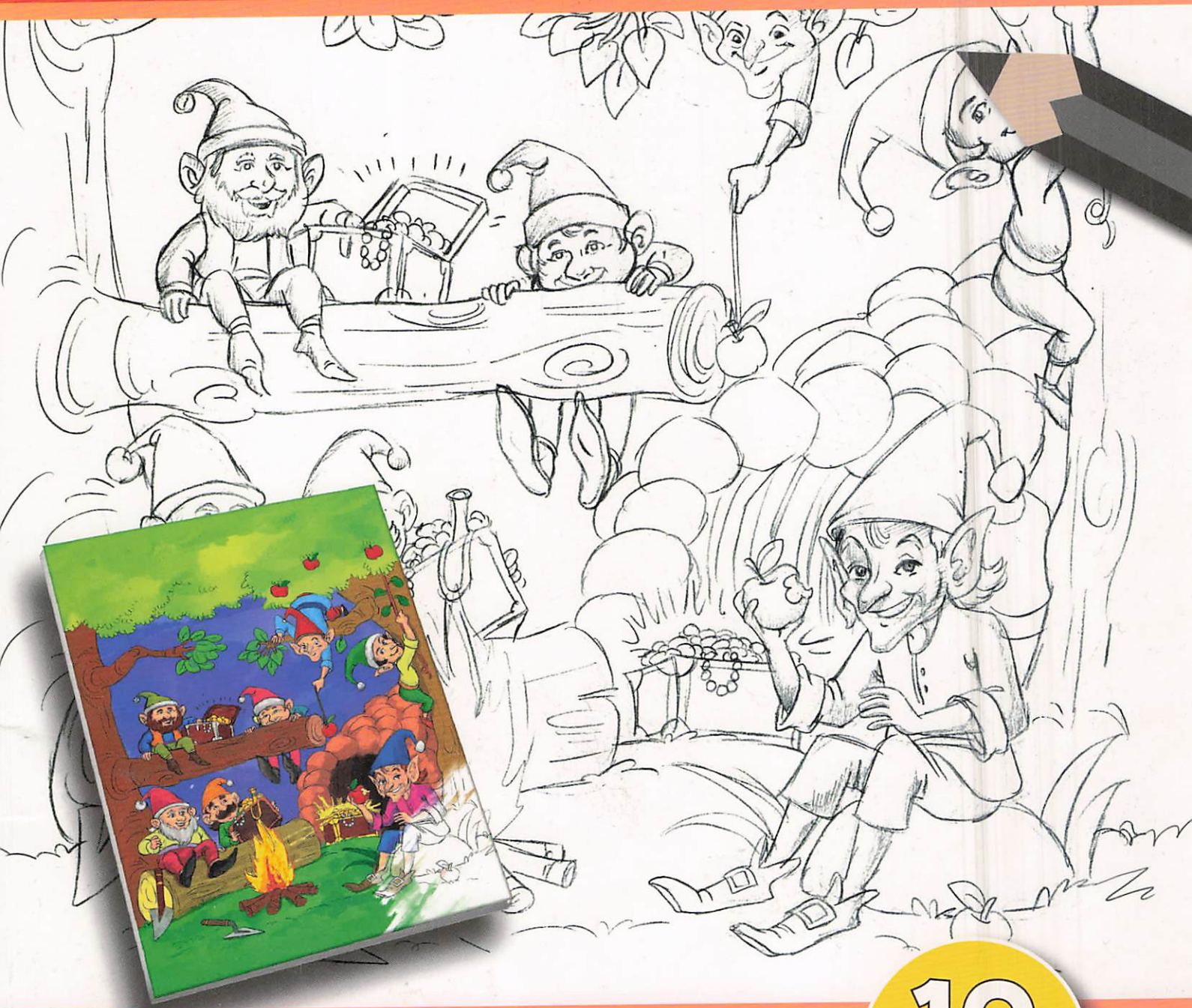


Learn to Draw

GOBLINS & DWARVES

Learn to draw
10 goblins
and dwarves
in easy to
follow steps



Step 1



Step 2



Step 3



Step 4



10
stickers
included

Age
6+

Learn to Draw



GOBLINS & DWARVES

Learn to draw 10 goblins and dwarves
in easy to follow steps.



Learn to Draw: BROWNIE

The Brownie appears in English folk stories. Brownies live near people's settlements and like to help them in their tasks and give them gifts. Their favourite food is porridge and honey.

Step 1

Draw a rough shield shape for the head and a large potato shape for the body. Draw lines for the position of the arms and legs and mark the joint positions. Make sure the legs are bent at an angle to show the brownie is sitting. Draw in a circular base for his stool.

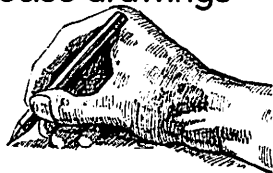
Step 2

Draw pointed ears on each side of the head and above the ears add a small, pointed cap. Sketch in the sleeves and short trousers which come to just below the knees. Draw the right hand and fingers and show the brownie holding a spoon.

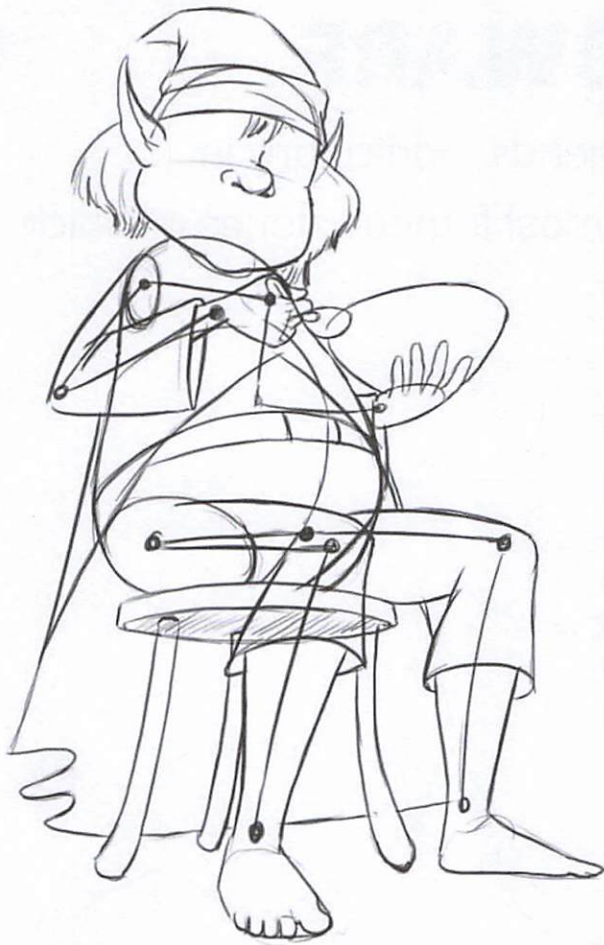


Drawing Tip

If you are a beginner you may want to use a grid to start with. This will help you to create precise drawings and get the correct proportions and perspective.



3



Step 3

Draw in hair behind the brownie's ears and on his forehead. Add a fat nose in the middle of his face. Give the stool three legs. Add a long cloak reaching from the brownie's shoulders to the ground behind the stool. Draw in the brownie's left hand & fingers and give him a bowl to hold. Add toes to the feet.

Step 4

Draw the eyes, eyebrows and a wide smiling mouth. Add lines to create the expression on his face. Add a bobble to the end of the cap and show the tattered edges to his trouser legs by drawing a jagged line on each. Complete the detailing on his clothes and add porridge to his bowl. Erase any unwanted lines.

Place the
sticker



4

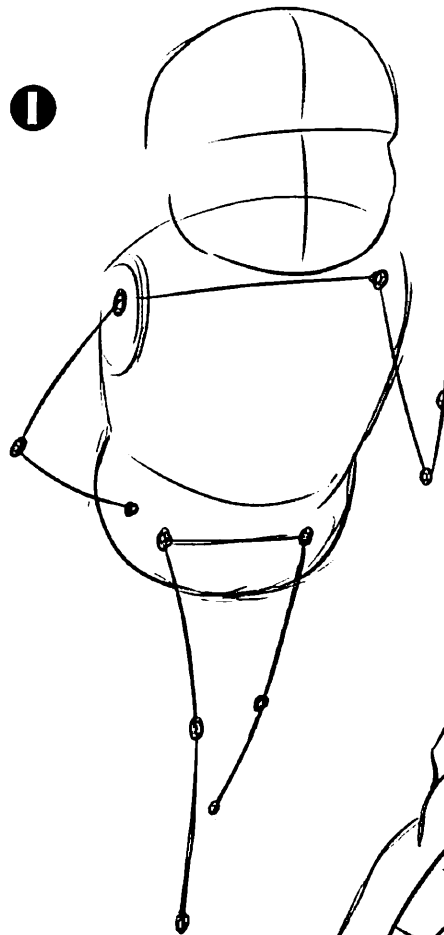


Learn to Draw: DWARF

Dwarves are found in many different legends, particularly in Scandanavia and Germany. One of the most famous stories in which they are found is "Snow White".

Step 1

Draw a circular head and a broad peanut shaped body. The body should be about twice as big as the head. Draw lines to indicate the position of the arms and legs and dots for the joints.



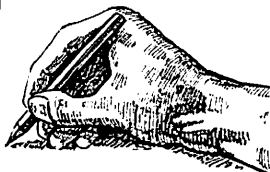
Step 2

Sketch in the lines of the tunic sleeves and draw a long triangular hat with thin flaps coming down either side of the face. Add in the outline of the legs, hands and feet. Make sure you portray the arms and legs as stocky and muscular.



Drawing Tip

When you are drawing something, begin by breaking it down into basic shapes and work out the proportions of one part to another.



3

Step 3

Draw the dwarf's sleeveless coat with its irregular edges and add a thin belt. Add turned back shirt sleeves ending just above the wrist. Sketch in his boots and give him an axe to hold. Outline the nose, ear, mouth and beard.

Step 4

Draw the eyes and eyebrows and firm up the detail of his nose and mouth. Make sure the eyebrows are thick and add lines for the facial expression. Draw in the fingers and firm up the detail of his clothing.

4

Place the
sticker

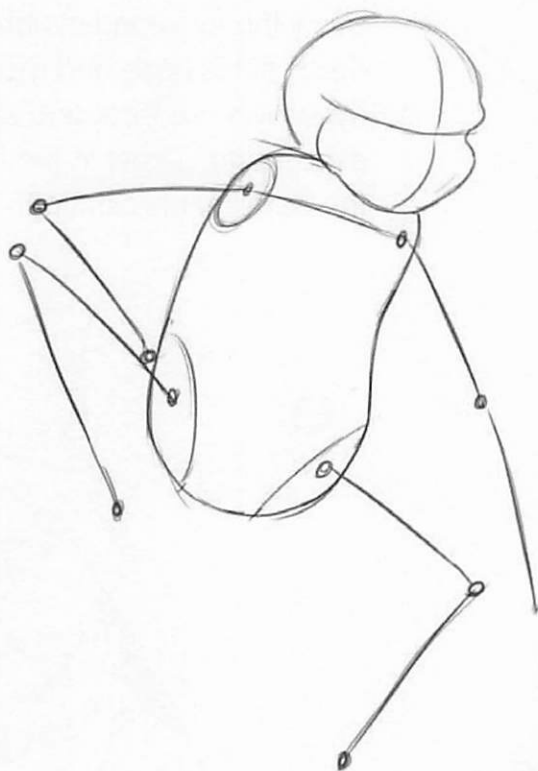


Learn to Draw: LEPRECHAUN

Leprechauns are found in Irish folk stories. They are depicted as old and small and are usually clothed in green and wearing a tall hat. They are mischievous beings. It is said that if you catch a leprechaun it will grant you three wishes!

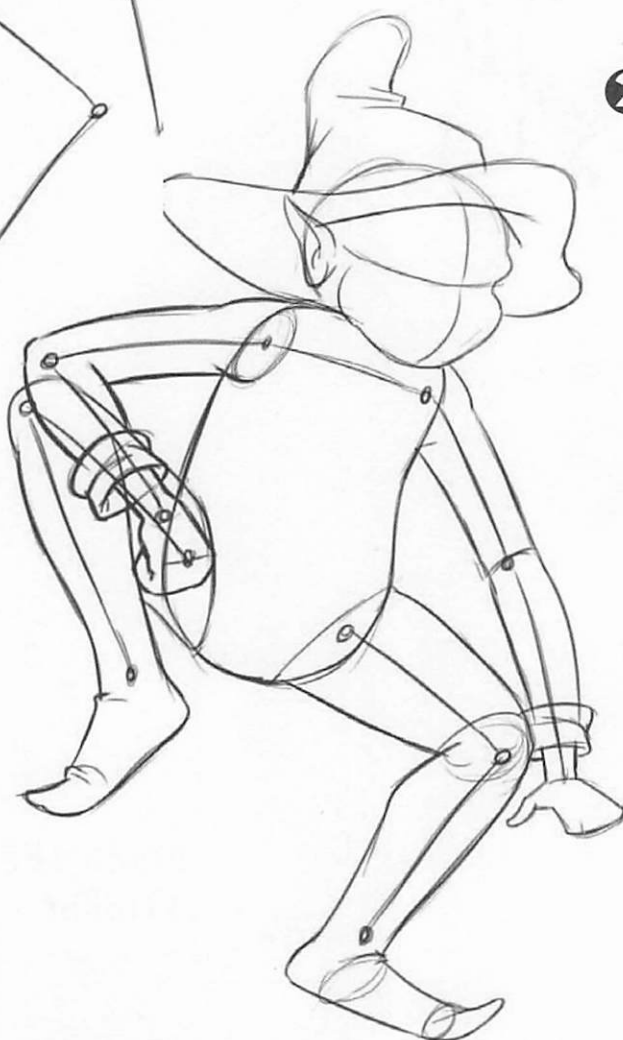
Step 1

Draw a slightly curved circular shape for the head and an elongated oval shape for the body. Add bent lines for the position of the arms and legs. This will give the impression that the leprechaun is dancing.



Step 2

Draw a curved ear and add a large crooked hat above it. Fill in the shape of the arms and legs using the lines you have already drawn. Add the leprechaun's hands and feet.



Drawing Tip

Experiment with different materials and techniques. Try various types of paper, pencils, pens and charcoal to see what effects you can achieve with each.



3

Place the
sticker



Step 3

Sketch in the nose, mouth and beard. Add the details of his long waistcoat with a wide pointed collar and put a belt around his waist. Draw in trousers which finish just above his ankles.

Step 4

Complete the leprechaun's face by adding eyes and shaggy eyebrows, hair and a curly beard. Draw in the fingers and add a hammer in his right hand. Detail the folds in his clothing. Erase any unwanted lines.

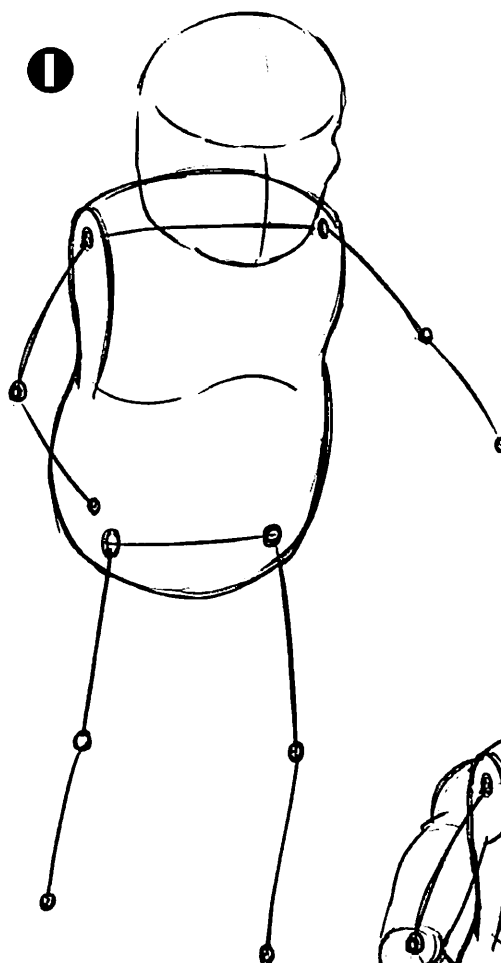
4

Learn to Draw: REDCAP

A redcap is a legendary dwarf, which is also called a powrie and a dunter. They are evil creatures which inhabit abandoned castles. They have red eyes, clawed fingers and pointy teeth.

Step 1

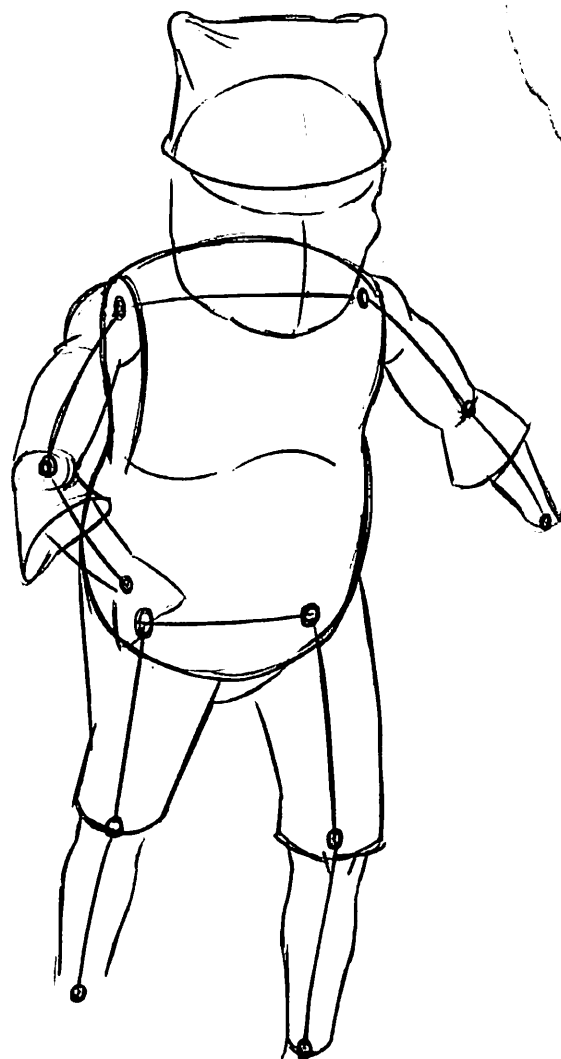
Draw a circular shape for the redcap's head and a broad peanut shape for his body. Add lines to show the position of the arms and legs and dots for the joint positions.



Step 2

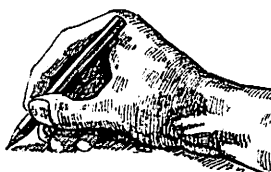
Draw a square cap on his head and fill in the details of the arms and legs around your guide lines. Draw a shirt reaching just below the elbows and knee length trousers.

2



Drawing Tip

Learn to use perspective while drawing. It helps your drawing look visually correct and realistic. For example, long parts of the body, like the arms and legs, look disproportionately short when viewed from certain angles.



3

Step 3

Give him long boots finishing just below the trousers and add his hands and fingers. Draw pointed ears under the cap and sketch in a long nose and mouth. Add the outline of hair behind the ears and a shaggy beard.

Step 4

Add a waistcoat over his shirt and add tattered edges to the shirt sleeves. Detail his facial features and give him a cruel expression. Be sure to include sharp teeth. Add long sharp finger nails and complete the detail on his beard and hair. Erase any unwanted lines.

4

Place the
sticker

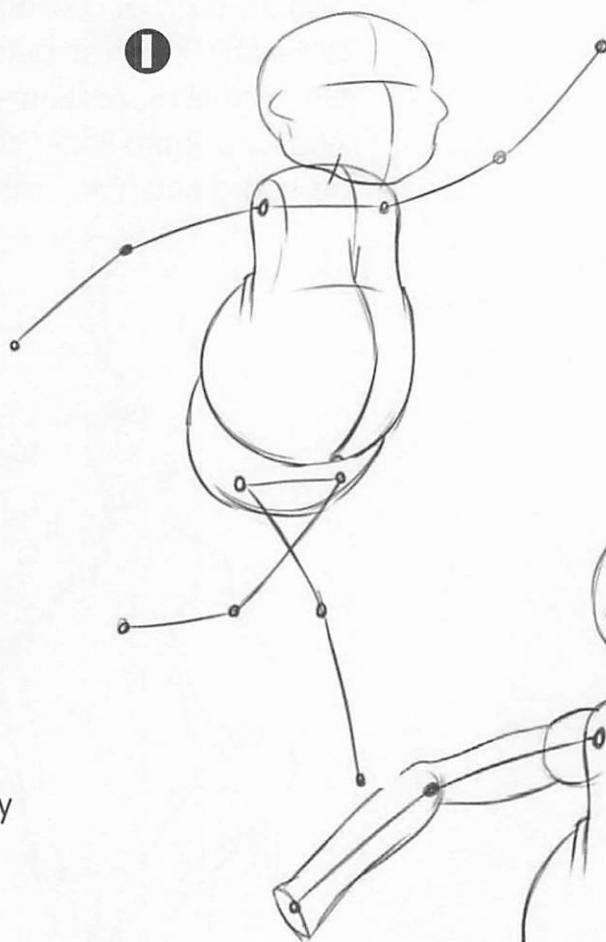


Learn to Draw: Bogie

A Bogie is a mischievous but harmless spirit that lives in darkness. They can be found living inside anything as long as there are areas of darkness. Bogies favour places where people store goods which they no longer use, so a dusty attic can harbour a number of bogies.

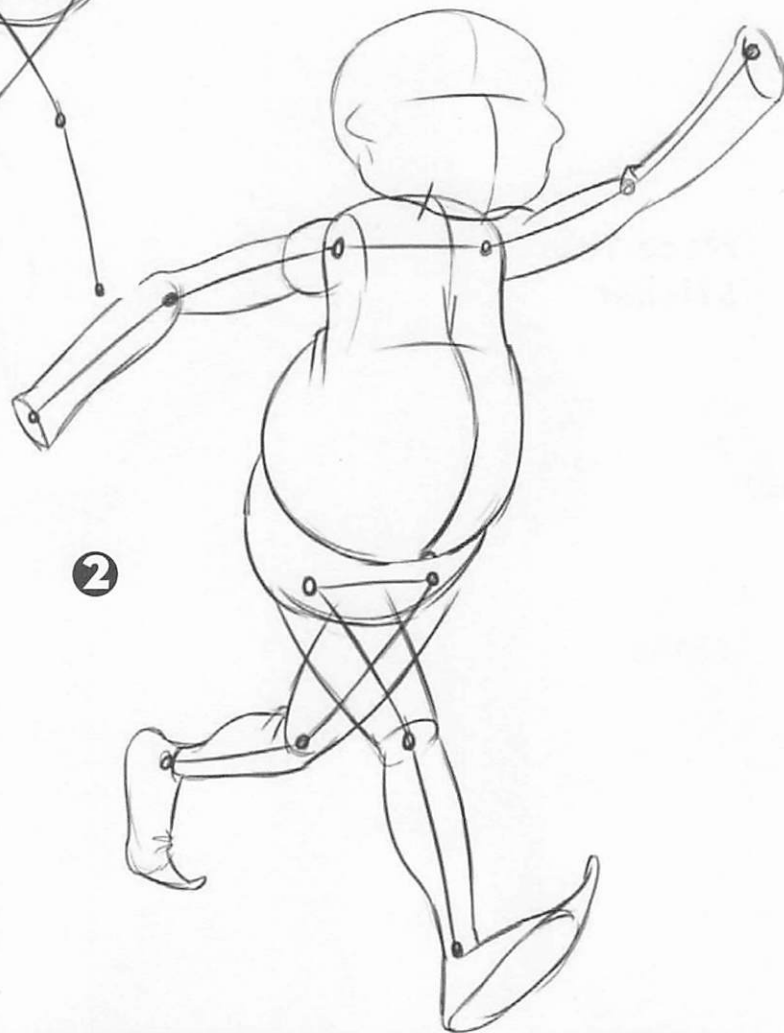
Step 1

Draw a curved circular shape for the head and a peanut shape for the body. Add lines to show the position of the arms and legs. Note how these lines are positioned to show that the bogie is walking.



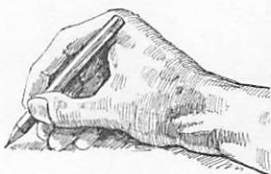
Step 2

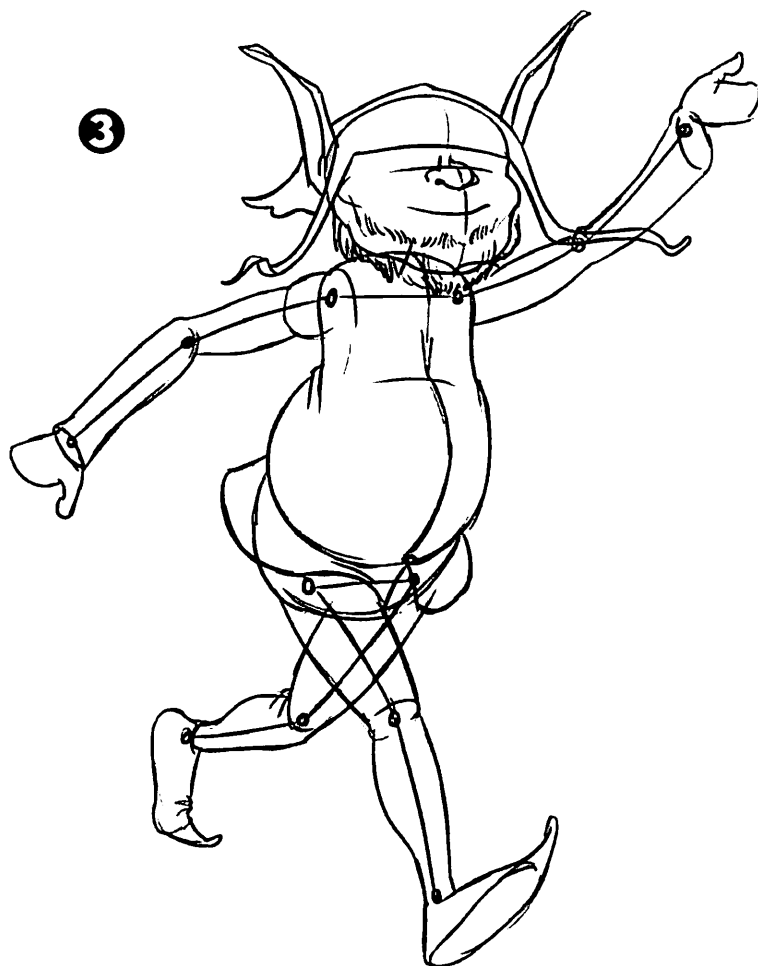
Fill out the shape of the arms and legs, using the guide lines you have already created. Try to keep the impression of movement in them. Add pointy shoes on the bogie's feet.



Drawing Tip

Try not to rush your drawings. Accuracy is more important than speed.



3

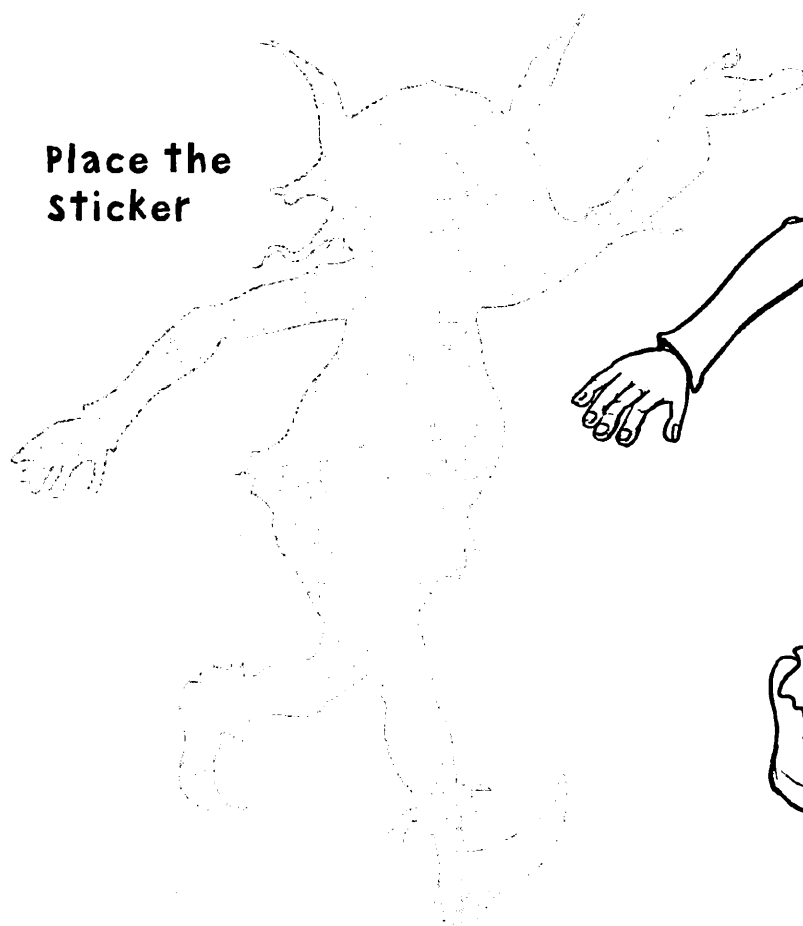
Step 3

Add long pointed ears topped by a cap with long flaps coming down the side of the bogie's face. Add the outline of his hands and thumbs and the rough outline of his clothes.

Step 4

Complete the details of his face, adding the eyes and lines to create his expression. Fill out the beard. Add stitch detailing to the front of his tunic and a tattered edge on the bottom of it. Add the fingers and nails on his hands. Complete his boots with their turned-over tops. Erase any unwanted lines.

Place the
sticker

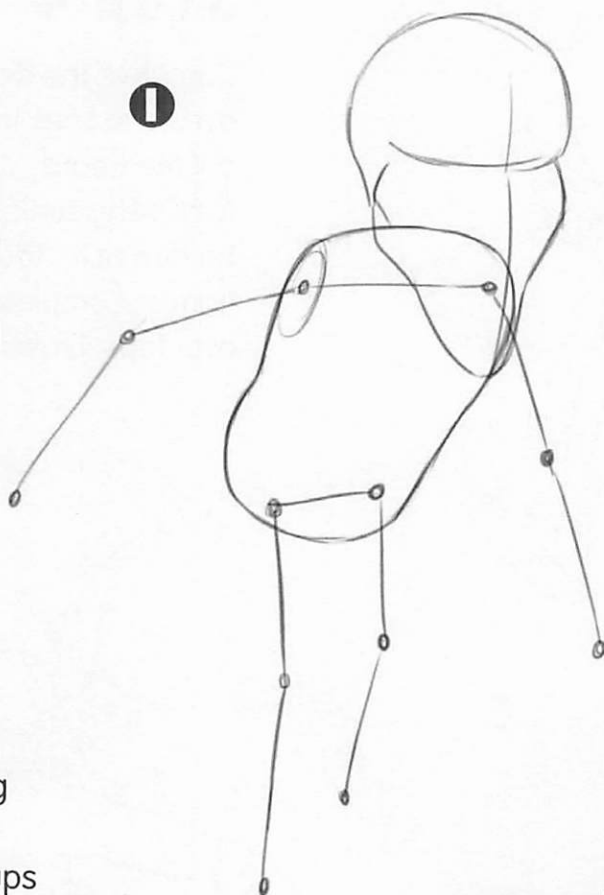
**4**

Learn to Draw: HOBGOBLIN

Hobgoblins are friendly but they are also troublesome. They are small and hairy creatures and they are very fond of playing practical jokes. The most well known hobgoblin is the character Puck in Shakespeare's *A Midsummer Night's Dream*.

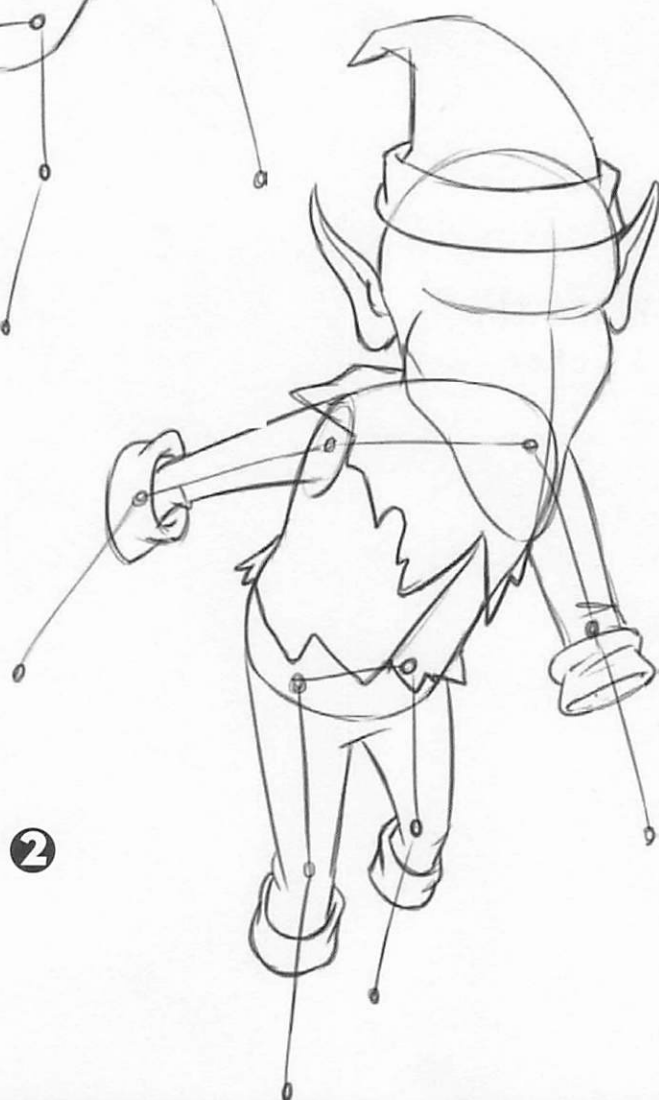
Step 1

Draw an oval for the face and a slightly curved peanut shape for the body. Add guide lines for the position of the arms and legs and dots for the joints. Make sure the right arm is bent at the elbow and slightly raised.



Step 2

Fill out the shape of the sleeves around your guide lines, adding turned back edges. Fill in the trousers which finish with turn ups just below the knee. Sketch in a pointed hat and long pointy ears and give his jacket a tattered collar and bottom.

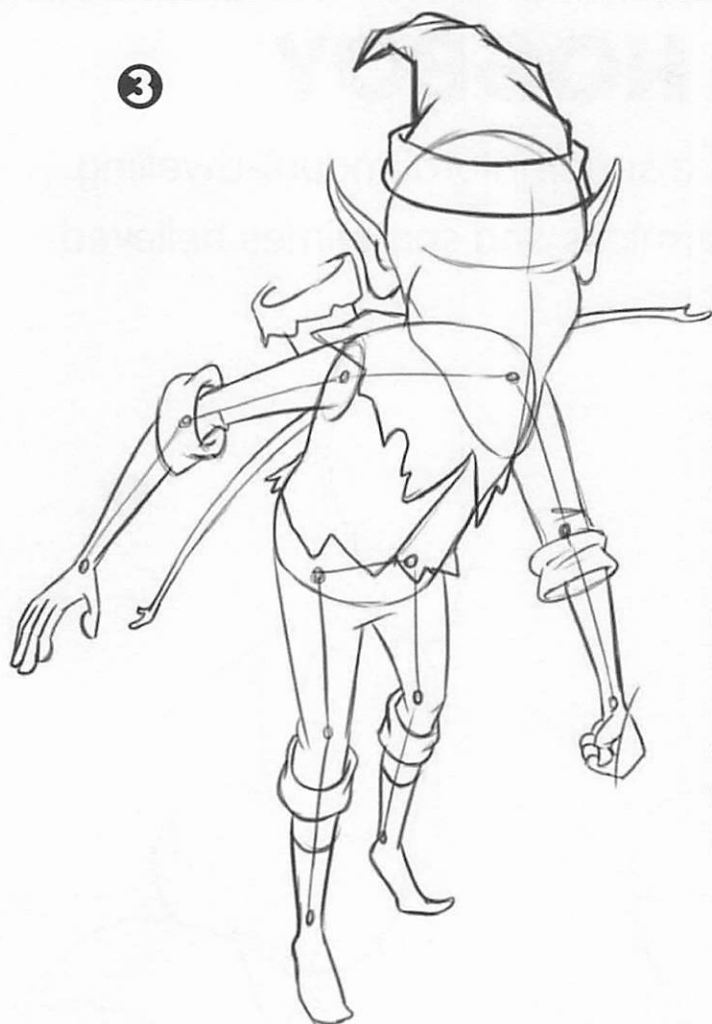


Drawing Tip

Use very lightly sketched lines when drawing the eyes.

Use contrasting shading to give depth to them.



3

Step 3

Draw in the lower arms, hands and fingers and lower legs and feet. Sketch in a bow and quiver behind the hobgoblin's back. Firm up the detail in his cap.

Step 4

Add the bowstring across the hobgoblin's chest and a band in the other direction to hold the quiver. Show the feathery tails of the arrows appearing from the quiver. Complete the details of the hobgoblin's face by adding eyes, a long nose and a wide mouth with a pointed tooth. Give him a wicked expression. Add the details of his boots and give him a short sword to hold in his left hand.

4

Place the
sticker



Learn to Draw: HOGBOY

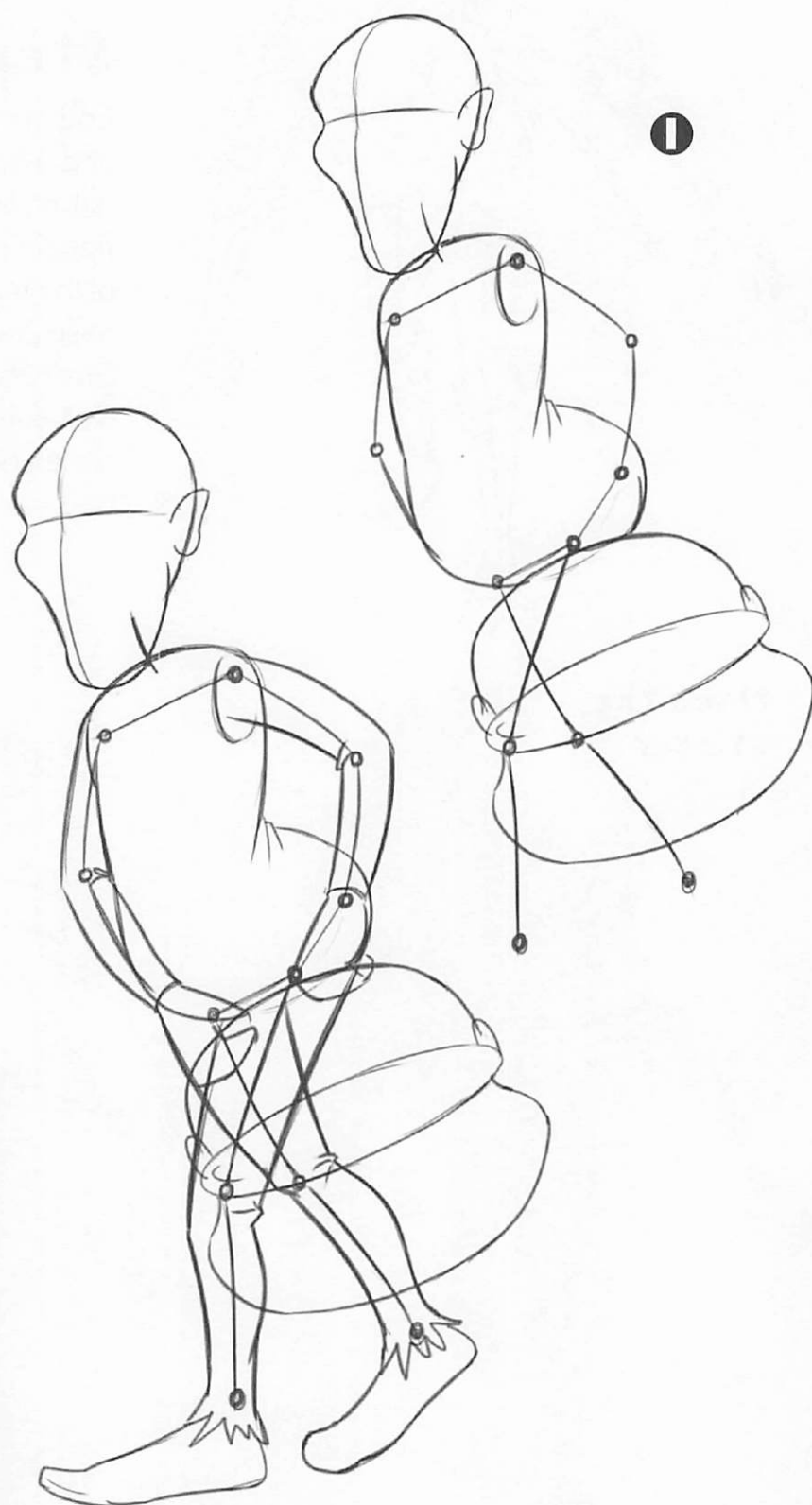
A hogboy also known as hogboon is a supernatural mount-dwelling creature. Hogboys are considered harmless and sometimes believed to be the living spirits of ancestors.

Step 1

Draw an elongated skull shape for the head and a curved peanut shape for the body. Sketch in an ear on the left side of the head. Add lines to show the position of the arms and legs, with small circles for the joints. Next to his legs add two semi-circles which will form his cauldron.

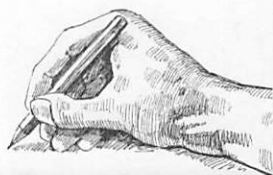
Step 2

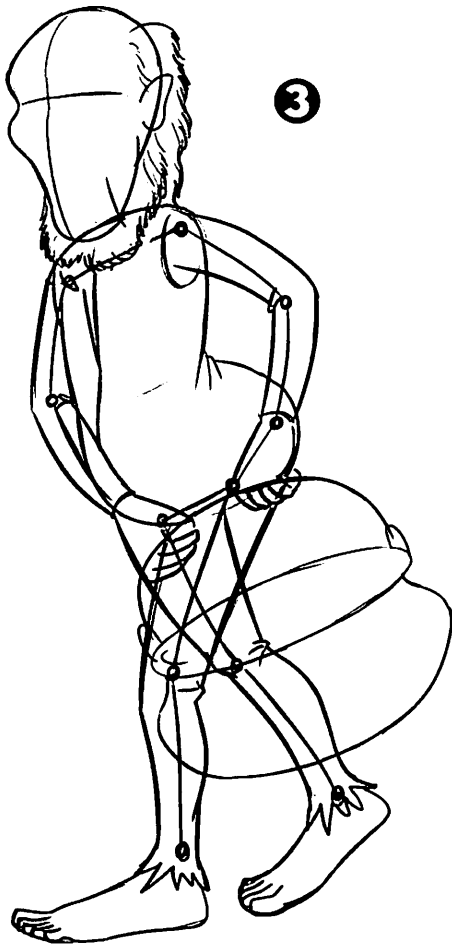
Fill in the shape of the arms and legs around your guide lines and add feet and two hands holding the handle of the cauldron. Use ragged lines for the bottom of his trousers.



Drawing Tip

Hatching, cross-hatching and blending are some of the shading techniques you can use. For blending shades, always use a soft tissue paper to shade the area and never your hand!





Step 3

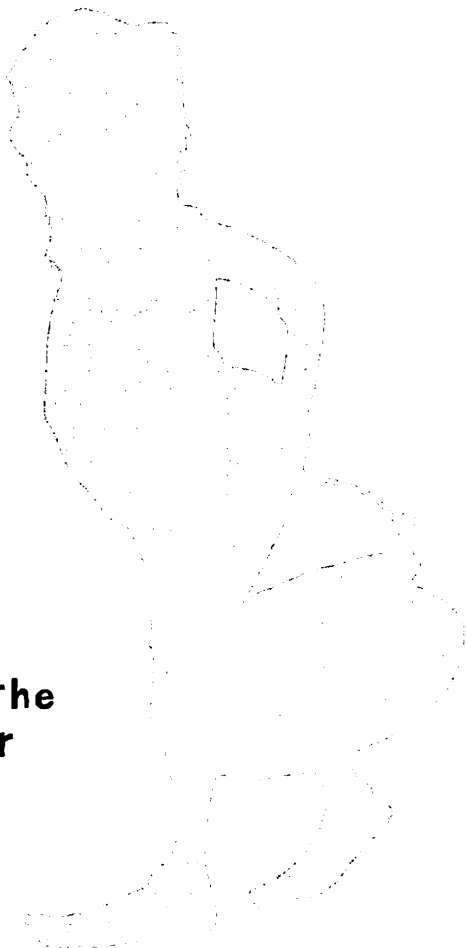
Draw hair at the back of his head, leaving the top of it bald, and add the outline of a bushy beard. Details the fingers and toes.

Step 4

Draw eyes with bushy eyebrows, a fat nose and a smiling mouth. Detail his cheeks to help give his face a cheerful expression. Add the buttons, sleeves and creases to his clothes. Fill out the details of his hair and beard. Firm up the outlines of the cauldron and draw wavy lines to show the water sloshing around the cauldron.



Place the
sticker

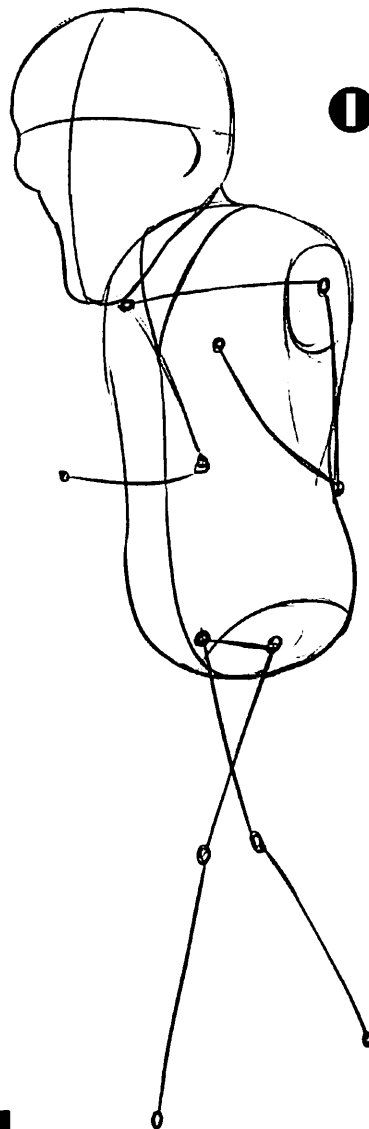


Learn to Draw: KNOCKER

A knocker is a legendary goblin-like creature which is supposed to live underground. It is said that knockers help miners to find ore by making knocking sounds close to where the ore is located.

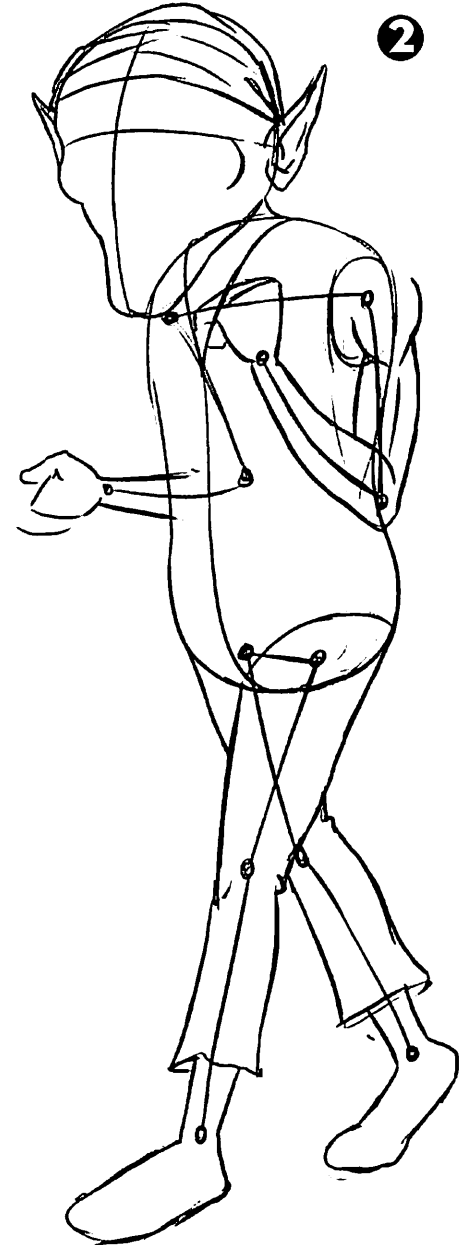
Step 1

Draw a peanut-shaped body with a skull-shaped head above it. Make the body about twice the size of the head. Sketch in lines for the position of the arms and legs and dots for the joints. Make sure that both arms are bent as shown.



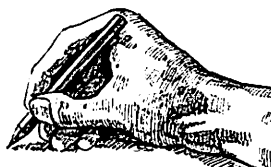
Step 2

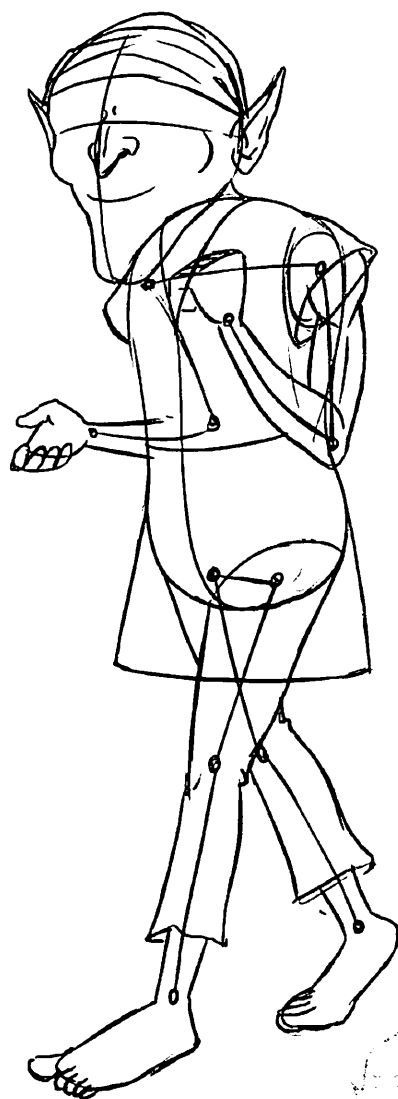
Draw pointed ears and add a bandana above these. Use curved lines to show the folds in the material. Fill out the shape of the arms, legs, hands & feet and add trousers finishing just above the ankles.



Drawing Tip

Create a shading plan by drawing the same shape several times and then experimenting with different types of shading. You can then decide what type of shading works best for which subject.



3

Step 3

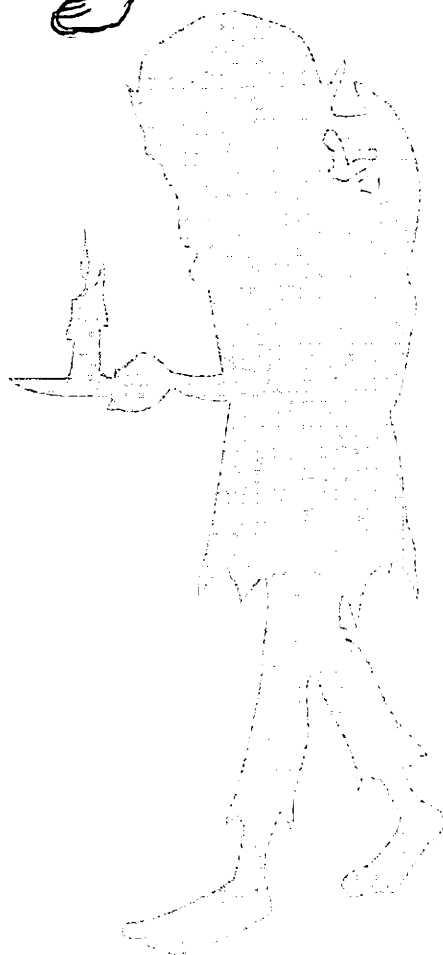
Detail the fingers and toes. Sketch a long sharp nose, a mouth and the shape of the hobgoblin's cheek. Add the outline of a sleeveless shirt ending in the middle of his thighs.

Step 4

Add eyes and firm up the detail of the nose and a smiling mouth. Draw a candlestick with a lit candle in his left hand. Add a pickaxe, held in his right hand and resting on his shoulder. Use jagged lines to define the tattered edges of his shirt and trousers. Add creases in the clothing and erase any unwanted lines.

4

**Place the
sticker**

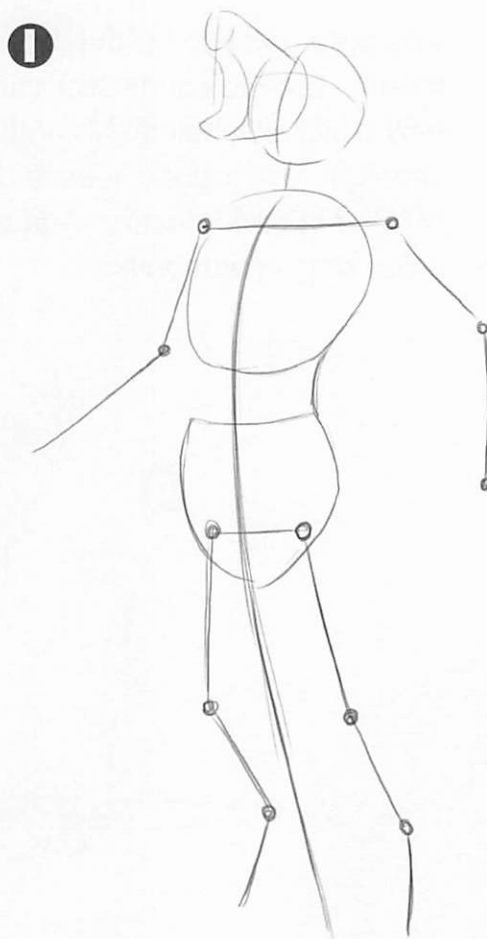


Learn to Draw: LYTHARI

A lythari is a legendary creature resembling a werewolf. But unlike the werewolf, they are considered to be friendly in their lupine form. They travel in packs.

Step 1

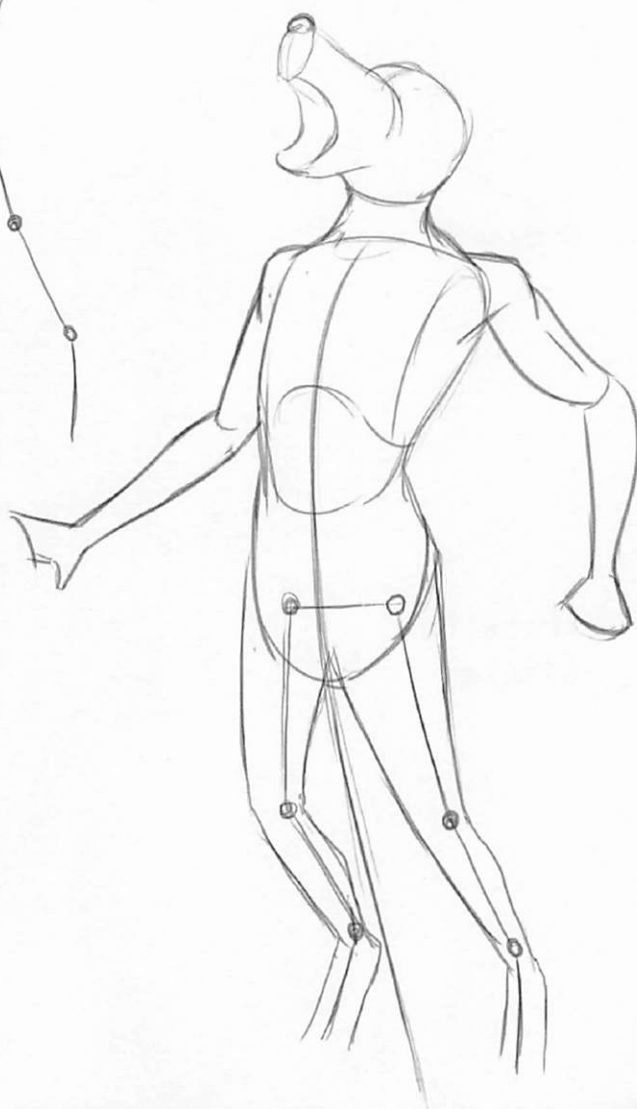
Draw a peanut shape for the body and use a short line with a spherical shape above it for the head. The head should look as if it is tilted slightly backwards. Add curved lines to the left of the head to sketch the outline of the snout. Sketch in lines to give the position of the limbs and add dots for the joints.



Step 2

Draw muscular arms and legs around the guide lines. Add more detail to the snout by adding a nose and defining the shape of the mouth.

2



Drawing Tip

When drawing in background details keep them simple. If there is too much detail this will draw attention away from the main subject.



3

Step 3

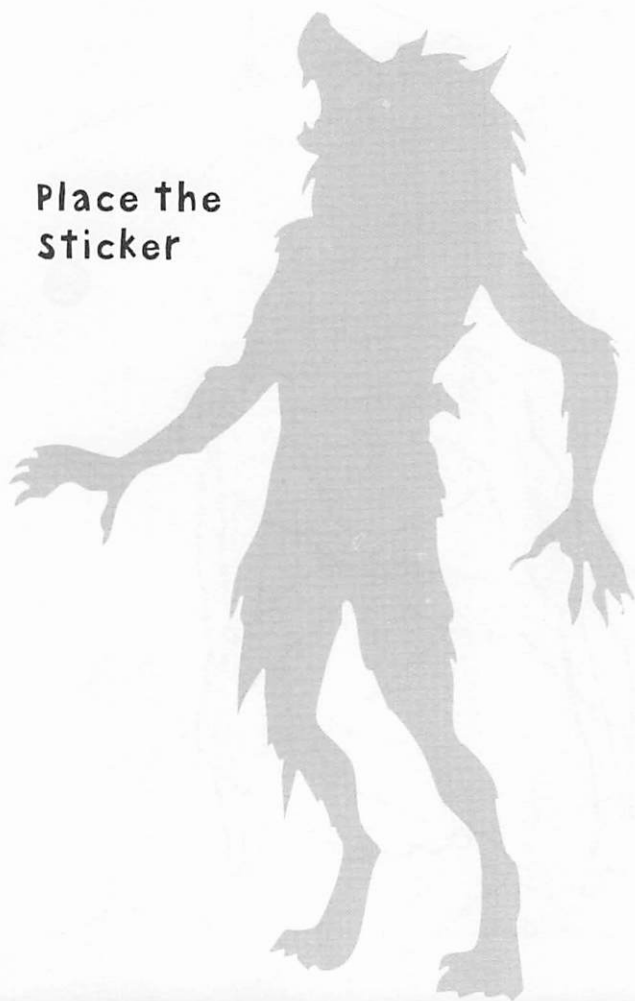
Draw long pointed ears on top of the head and use wavy lines to add long unruly hair. Add the shape of the eyes and long clawed fingers on his hands and claws on his feet.

Step 4

Add jagged teeth in the mouth and tattered clothing on the body. Use jagged lines to define tears in the cloth. Show the fur on the lythari's body and firm up the detail on his face and hair. Draw in trees and bushes behind him.

4

Place the
sticker

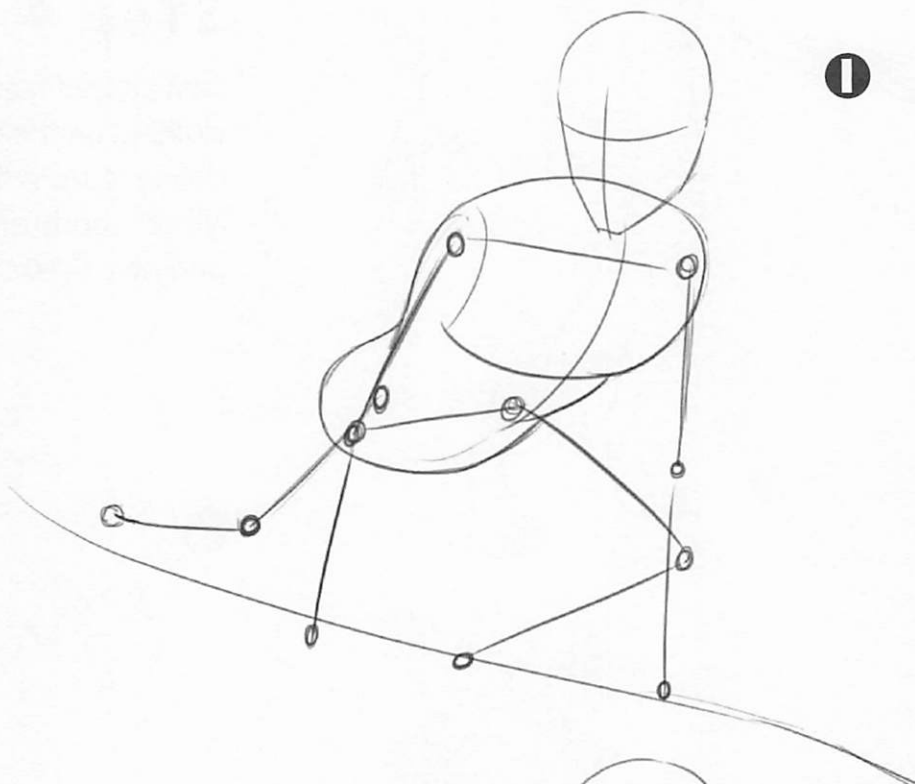


Learn to Draw: WILD ELF

Wild elves are nomadic creatures which live in wild areas and are skilled hunters. They have a sturdy build and are very nimble.

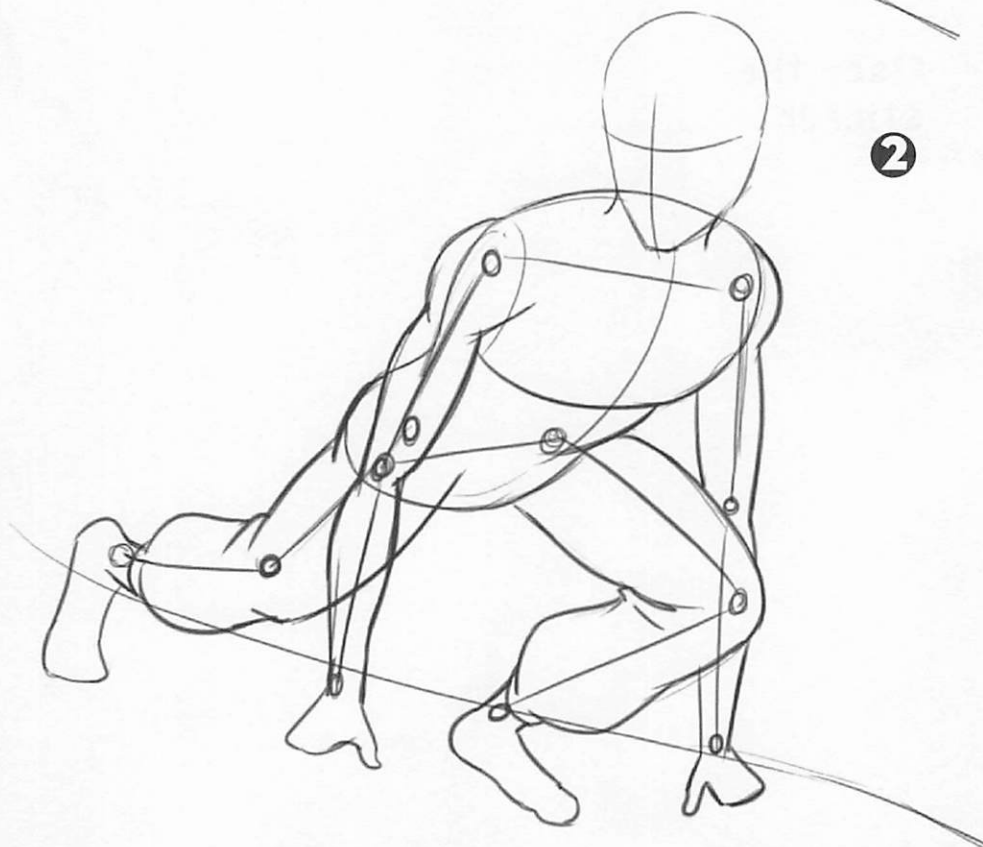
Step 1

Draw an oval shape for the head and a peanut shape for the body. Make the body point backwards from the head. Add the guide lines for the arms and legs. The left leg should be bent and the right stretched out behind the elf. The arms should be stretching down to touch the ground. Use small circles to show the position of the joints.



Step 2

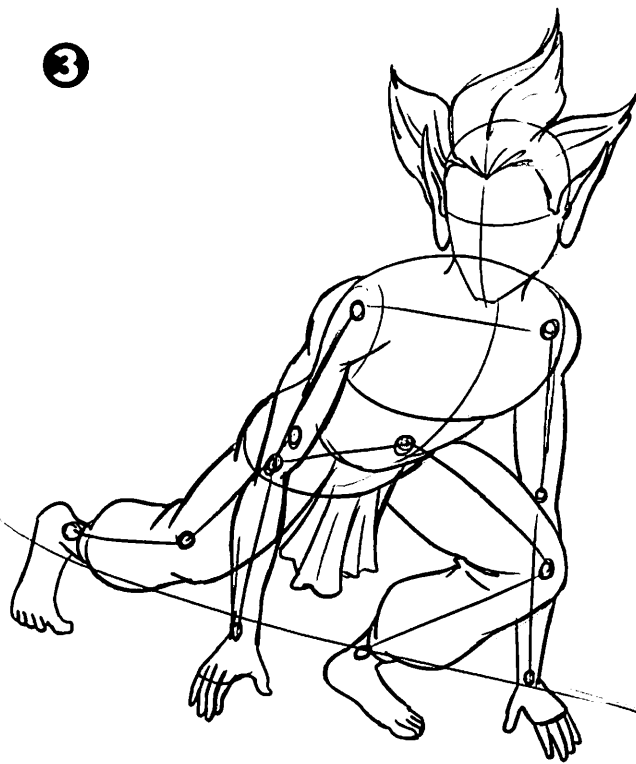
Fill in the detail of the arms and legs around your guide lines. Copy the slight bend in the arms. Add the shape of hands and feet. Create the outline of trousers on the elf's legs.



Drawing Tip

Pay special attention when drawing eyebrows. They can be very useful for giving different expressions to your characters.

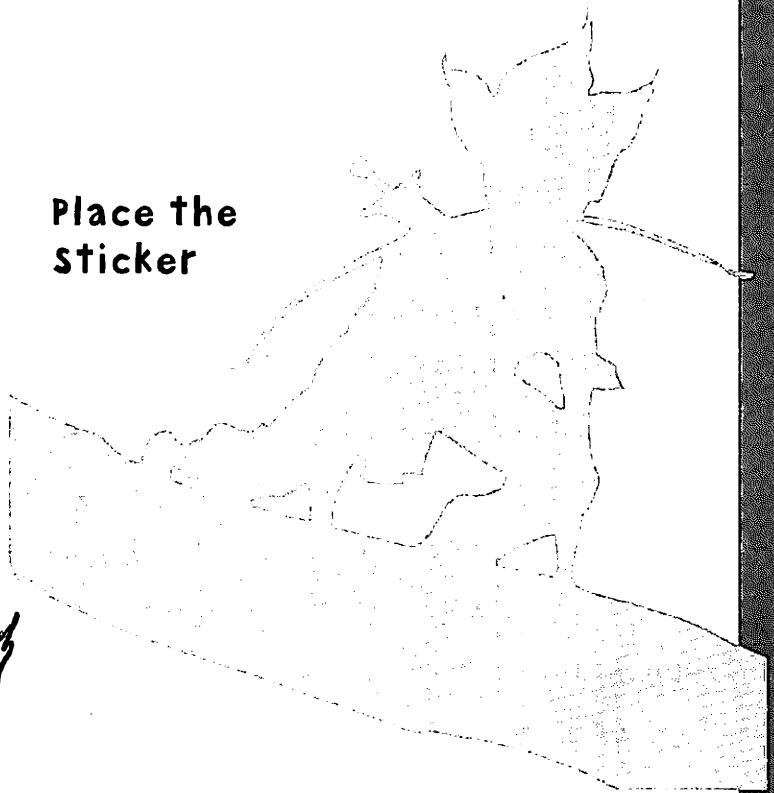
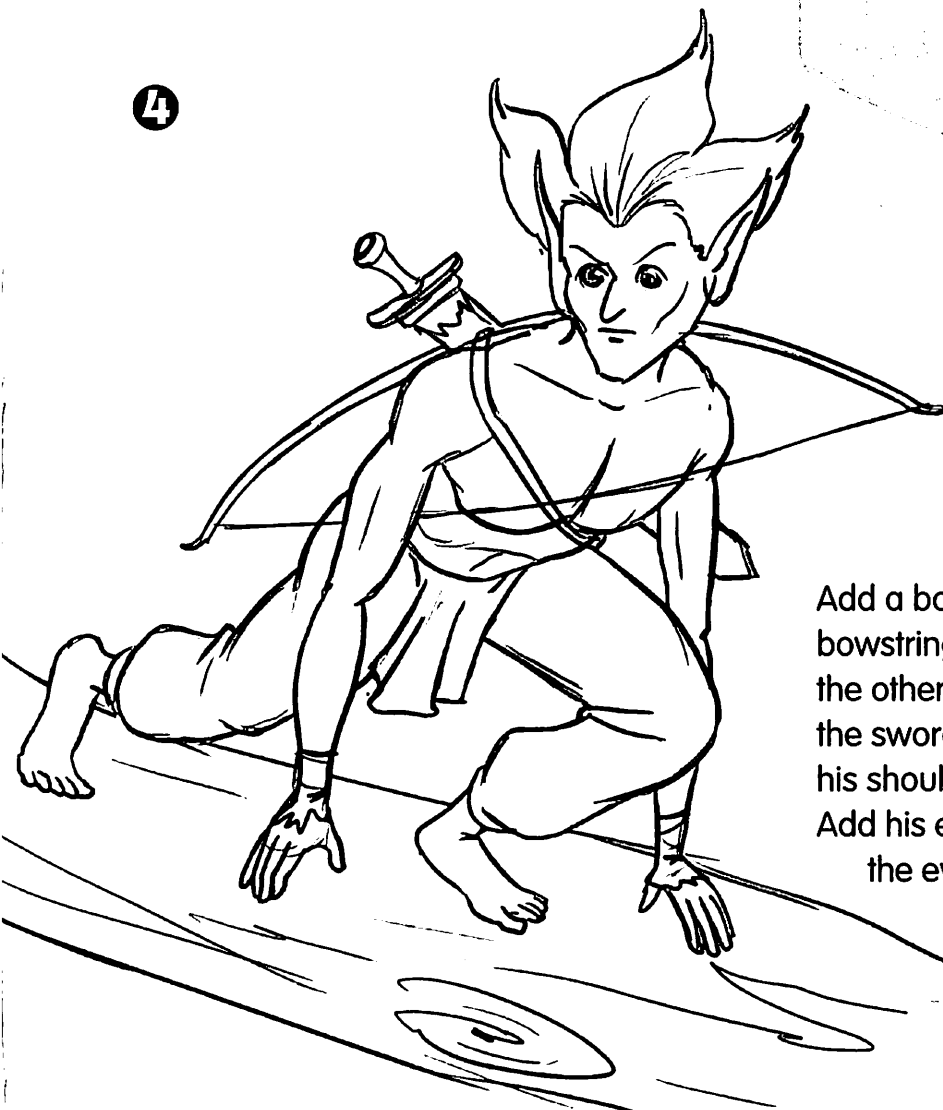


3

Step 3

Draw long pointed ears and add the hair. This should be sticking up in three long tufts. Draw a cloth hanging from the waist. Add the detail of the elf's hands and fingers.

Place the
sticker

**4**

Step 4

Add a bow on the elf's back with the bowstring crossing his chest. Add a band in the other direction to hold his sword. Show the sword in its scabbard appearing above his shoulder with the tip behind his left arm. Add his eyes, nose and mouth. Try to give the eyes an alert expression. Draw a tree trunk for the elf to stand on. Finish off the body details and erase any unwanted lines.

**cut out the page opposite
and colour in the drawing**





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